The Scrum Team



Topics

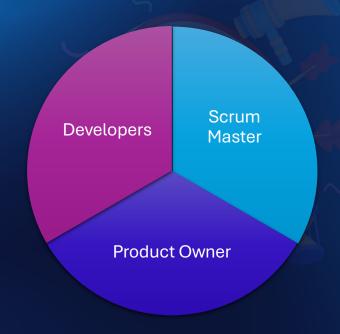
- Scrum Roles
- Accountabilities
- Collaboration and Accountability





The Roles

- Not jobs, they are accountabilities.
- 1 person can play multiple roles
- Multiple people can play 1 role
- People can change roles as appropriate
- Understand a role before taking it on







Accountabilities

In 2017, the Scrum Guide shifted all "responsibilities" to "accountabilities"

We realized we were saying "self-managing" but then telling teams how to do their jobs.

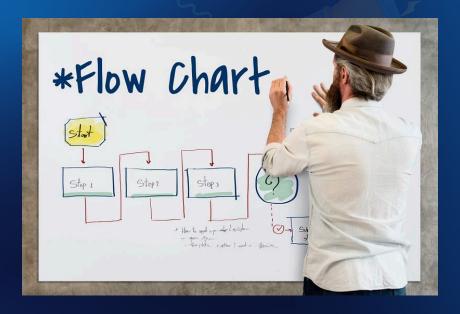
RACI Definitions		
R		The person who is assigned to do the work
Α	Who is Accountable	The person who makes the <u>final decision</u> and has the <u>ultimate ownership</u>
С	Who is Consulted	The person who must be consulted <u>before</u> a decision or action is taken
П	Who is Informed	The person who must be informed that a decision or action <u>has</u> been taken





Why Accountabilities?

- Transparency
- Ownership
- Accountability
- Drives Success





Clear Accountabilities Create...

- Clarity & Focus
- Motivation & Engagement
- Improved Team Dynamics

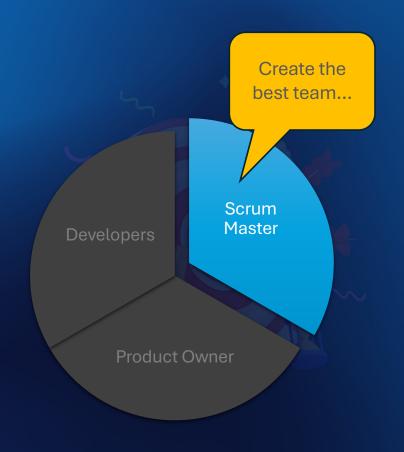






Scrum Master

- Accountable for
 - Effectiveness of the Scrum Team
 - Supporting the Organization
- Day to day
 - Facilitation
 - Coaching
 - Impediment removal







Product Owner

- Accountable for effective Product Backlog Management
 - Product Goal
 - Product Backlog Items
- Day to day
 - Backlog management
 - Backlog ordering
 - Balancing stakeholder interests







Developers

- Accountable for
 - The sprint plan
 - Instilling quality through DONEness
 - Adapting the plan daily
 - Accountability
- Day to day
 - Self-managing
 - Cross-functional teamwork
 - Delivering DONE backlog items

Create the best product...

Developers

Scrum Master

Product Owner



Creating Self-Managing Teams





One Person, Multiple Roles

- Small teams
- Challenges
- Strategies





Multiple People, One Role

- Collaborative approaches
- Communication strategies
- Avoiding conflict





Role Assignment & Team Structure

- Scrum Team
 - Product Owner
 - Scrum Master
 - Developers (up to 10)
- Role Clarity
- Effective Distribution







Class Activity (15 minutes)

• In small groups, discuss

Discuss the Scrum teams you've worked with so far. What is your experience with how Scrum teams handle different roles? What challenges do teams deal with in terms of roles? Too many developers? Too few? Skill set issues? How clear are the accountabilities across the roles?



Collaboration and Accountability

- Regular communication
- Swarming / WIP limits
- Transparency
- Use of Scrum events



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Building Accountability

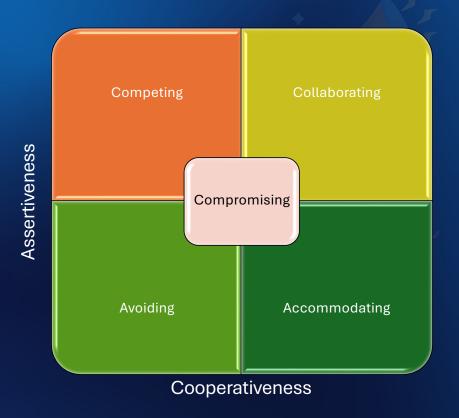
- Clear expectations
- Mutual respect
- Leverage retrospectives





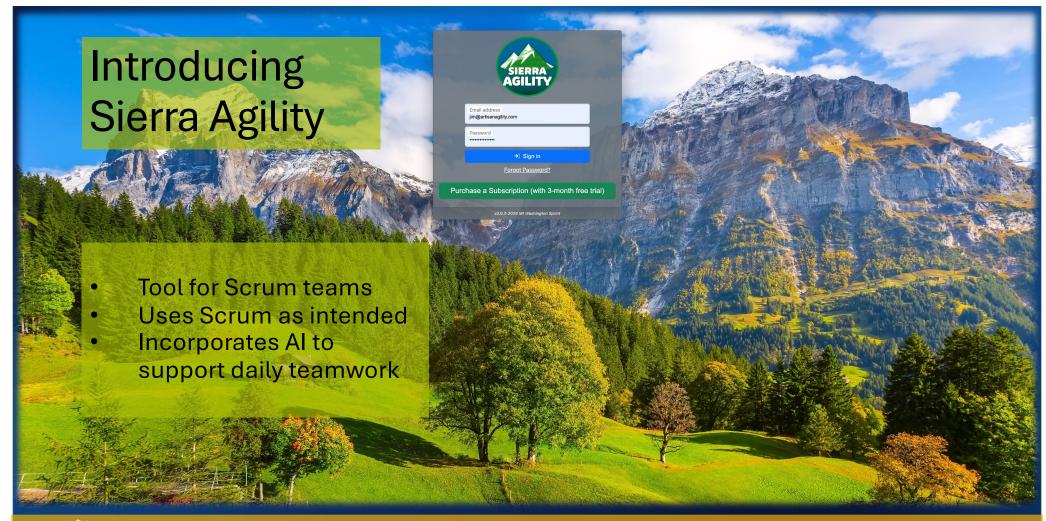
Conflict Resolution

- Strategies
- The Scrum Master
- Healthful Dynamics













Sierra Agility Demo





Class Activity (15 minutes)

• In small groups, discuss

Sign on to Sierra Agility and build a team. Assign developers to the team. Use the coaching signals on the team cards to help you build the best team you can.





Conclusion of Module

- Key Takeaways
- Questions
- Supplementary Resources
 - https://artisanagility.com/courses/creating-self-managing-teams/
 - https://artisanagility.com/courses/building-team-foundations/
 - https://artisanagility.com/category/scrum-roles/scrummaster/
 - https://artisanagility.com/category/scrum-roles/development-team/
 - https://artisanagility.com/category/scrum-roles/product-owner
 - https://sierraagility.com



